



1. PROFESSIONALISM 8 POINTS

ORGANISATION, CLEANLINESS & HYGIENE	PERFORMANCE	DEDUCTION	TIME DEDUCTION
4 POINTS	4 POINTS		
Organization & cleanliness inside the sauna: Are the towels ready to hand? Are buckets in the way? Does the MoA know where everything is placed? Hygiene: Does the MoA respect hygiene rules (cleaning own sweat)?	Charisma and performance of MoA: How does the MoA act? Eye Contact, connection with audience, voice volume, safe and controlled performance, own fitness/condition throughout the entire aufguss. <i>Deduction: own constitution/fitness after the aufguss (laying on the bench)</i>	Dropping equipment and handling of it endangering through show elements (fire, dry ice) - to be discussed in Jury group Unprofessional behaviour during event PREPARATION DEDUCTION: -1 point lightscript not on time -1 point aufguss information not on time	Aufguss time : min. 12 min, max. 15 min. Being absent in the sauna: Max 45 seconds TIME EXCEEDED -0.5 point per 30 sec of exceeding preparation or absent in sauna -1 point per 30 seconds of exceeding show performance-> 2min disqualification

2. INCREASE AND DISTRIBUTION OF THE HEAT 12 POINTS

INCREASE OF THE HEAT	DISTRIBUTION OF THE HEAT
6 POINTS	6 POINTS
Increase of the heat throughout the performance: Was the heat increase linear? Was there a heat shower at the end? Was the heat is too strong up from the 1st round, not more increasable? Thermal comfort: Are guests leaving the sauna because of the heat? Was it too cold at the end? Was a cold shower needed?	Especially concerning classical techniques: Heat needs to be noticeable while the technique is showed. How many times heat distribution is noticed? Full on body or only parts of body is noticed? Intensity of distribution MoA distributes evenly to every guests areas and doesn't forget corners.

3. WAVING TECHNIQUES 15 POINTS

CLASSICAL TECHNIQUES	SHOW TECHNIQUES	MUSIC HARMONY	SMOOTH TRANSITION	DEDUCTION
5 POINTS	6 POINTS	2 POINTS	2 POINTS	
MoA's level in mastery: Mastery of classic techniques (waving techniques with two hands + helicopter) Quality of execution of towel is important	MoA's level in mastery of the show techniques: (Variation of one handed techniques, use of both hands, two towel technique and walking, throw and catch, open towel, etc...) Techniques fit the mood of the story Quality of execution is important	Waving with feeling according to the storyline. Does the waving fit the mood? Waving on the music / beat	Smooth transition: Between the different classic and show techniques .	-0.5 point per towel-drop: -0.5 point per re-used towel Waving with a 1-time dropped towel : → unprofessionalism → unclean execution

4. FRAGRANCES & USAGE / DOSAGE 10 POINTS

PERCEPTION	USE OF WATER, ICE, PRODUCTS	CREATIVITY & QUALITY	DEDUCTION
4 POINTS	3 POINTS	3 POINTS	
Perception of minimum 3 natural aromas (Essential oil, infusion, smoke, ...) during the aufguss. Not relating to own preference but to intensity. Did I have to search for the fragrance, was it overdosed?	Professional use: Professional use of water, ice and fragrance during the aufguss. <i>Deduction: unclean or unsafe work with water, ice, aromas.</i>	Does the fragrance fit the theme? Does the MoA creatively used aroma to support the scene or intended mood? Creative use of fragrance. New created blend that fitted the scene or intended mood?	The usage of a synthetic products can bring maximum 5 points if the dosage and perception is okay. Important: the voting is not about personal tastes

5. THEME & IMPLEMENTATION 30 POINTS

SHOW & STORYLINE	OPENING / CLOSING	ATMOSPHERE	CREATIVITY & INNOVATION
8 POINTS	2 POINTS	5 POINTS	3 POINTS
Quality of the show: Is the theme understandable and recognizable (also internationally)? Is the theme coherent? How are the characters and plot developed. Is the vision of the theme maintained throughout the show? Does it build up tension linearly? How is the story layered?	Impression of the opening and closing of the aufguss: How did the aufguss start? Was there a clear ending? Did the MoA stay for applause and was he/she there for the guests outside?	Is the show capturing the audience in the moment? Does it keep the audience attention during the entire show or only during certain moments? Be careful of fans who 'make' the atmosphere.	Is the show a new, innovative, own created story? Is it a part of a movie, book or existing story? Is it a copy of a movie, book, existing story? Is it a copy of a previous aufguss? What is the own creative input of the MoA?

SCENERY & ELEMENTS	SOUND, LIGHTS & VISUAL EFFECTS	ACTING
4 POINTS	4 POINTS	4 POINTS
Show-elements recognizable and according to the theme: Quality of used costumes, decoration, fitting aufguss equipment. Is everything brought into use? Does every element support the show? Not quantity but quality is important!	Quality / Volume of sound, voice-over Quality of Light plan: Does the lightplan support and uplift the theme? The quality and use of visual effects (dry ice, fire, special effect...) Does it uplift and support the story? Is the sound track clear, well mixed and appropriately balanced in volume level.	Quality of acting: Is the MoA the character from start until the end? Is the MoA's character realistic and believable? Does the acting support and uplift the theme?

6. TEAM-SPIRIT 15 POINTS

HARMONY	SYNCHRONIZATION	INTERACTION	CHOREOGRAPHY
3 POINTS	4 POINTS	4 POINTS	4 POINTS
Harmony between MoA's: Despite of possible differences between them (e.g. waving skills) „Equal rights“ partners activity of both MoA's	Synchronization in parts of the show: „Waving“- techniques, aufguss, Other activities	Smooth transfer: of the towel in addition to throws. Handing over towel Handing over props, ...	Choreography is thoughtfully constructed: MoAs creatively use the space (such as change formation, facing different directions, changing levels ..) and demonstrate clarity in steps and movements in musically and rhythmic choices.

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